



# Risk Assessment

Our assessment of the hazards present at a fun casino event, the people and areas affected, and the controls we put in place to keep guests, staff, and the venue safe.

PREPARED BY	DATE	NEXT REVIEW	SCOPE
George Bentley	3rd September 2025	2nd September 2026	All fun casino events

## 1 Scale of Risk

SEVERITY ACROSS THE TOP · LIKELIHOOD DOWN THE SIDE

	Acceptable	Tolerable	Generally unacceptable
Not likely	Low	Medium	High
Possible	Low	Medium	High
Probable	Medium	High	High

Life-safety hazards, such as fire and electrical faults, are rated High even where the likelihood is low. This is a precaution: we never downgrade the severity because something is unlikely to happen.

## 2 Risk Assessment List

Risk	Area affected	Severity	Likelihood	Impact	Controls
Manual handling injuries from lifting or moving heavy equipment.	Setup / breakdown areas	Tolerable	Possible	Medium	Train staff in manual handling; use trolleys or aids for moving heavy items.

Tripping over wires, cables, or table legs.	Around tables and equipment	Tolerable	Possible	Medium	Secure all cables with tape; clear signage; maintain compact layouts.
Faulty or unsafe electrical equipment causing harm.	Setup / power supply area	Generally unacceptable	Not likely	High	Regular PAT testing; inspect equipment before each event. Current electrical inventory is new.
Overcrowding at tables causing discomfort or accidents.	Around the tables	Tolerable	Possible	Medium	Limit to 13 players per table; maintain clear walkways; space tables adequately.
Blocked fire exits or flammable materials posing a fire risk.	Venue exits, props	Generally unacceptable	Not likely	High	Keep fire exits clear; use fire-retardant props; confirm venue fire procedures.
Slips caused by spilled drinks near tables.	Around the tables	Tolerable	Possible	Medium	No drinks on tables; clean spills immediately; provide spill signage if needed.
Loud environments affecting communication or game enjoyment.	Venue floor	Acceptable	Not likely	Low	Signage for game rules; avoid obstructing venue sound systems.
Props falling or collapsing, posing injury risk.	Venue floor	Tolerable	Possible	Medium	Secure all props; check stability during setup; avoid overcrowding near props.

Guests or staff bumping into casino table edges.	Around the tables	Acceptable	Not likely	Low	Inspect tables for sharp edges; padded cushions cover table edges.
Germs spreading through shared items like fun money or cards.	Fun money, cards, surfaces	Tolerable	Possible	Medium	Fun money, cards, and tables are sanitised before and after events.
Guest behaviour: guests behaving disruptively, intoxicated, or aggressively.	Around the tables	Tolerable	Possible	Medium	Clear house rules; train staff in de-escalation; liaise with venue security.
Lighting issues: poor lighting affecting visibility and creating hazards.	Casino and venue area	Acceptable	Possible	Low	Provide adequate lighting around tables; add portable lights if venue lighting is insufficient.
Overheating or ventilation problems from overcrowding.	Venue floor	Tolerable	Possible	Medium	Keep the room properly ventilated; monitor occupancy; liaise with venue staff for climate control.
Equipment damage: tables or props damaged by misuse or accidents.	Around the tables	Tolerable	Possible	Medium	Inspect equipment before and after events; supervise responsible use; have spares available.
Weather-related risks: outdoor events disrupted by rain, wind, or heat.	Outdoor event areas	Tolerable	Possible	Medium	Provide cover for outdoor events; secure tables and props against wind.

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